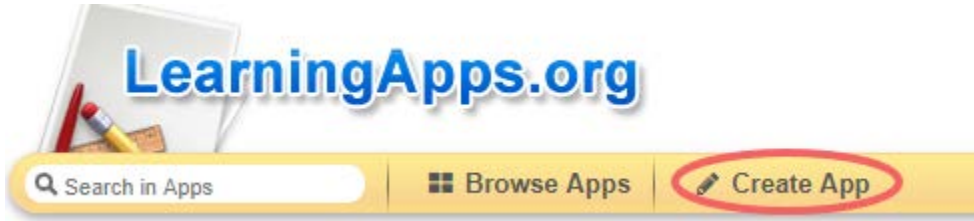
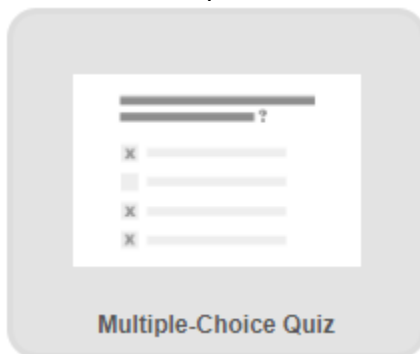


Creating a Multiple-Choice Quiz with LearningApps

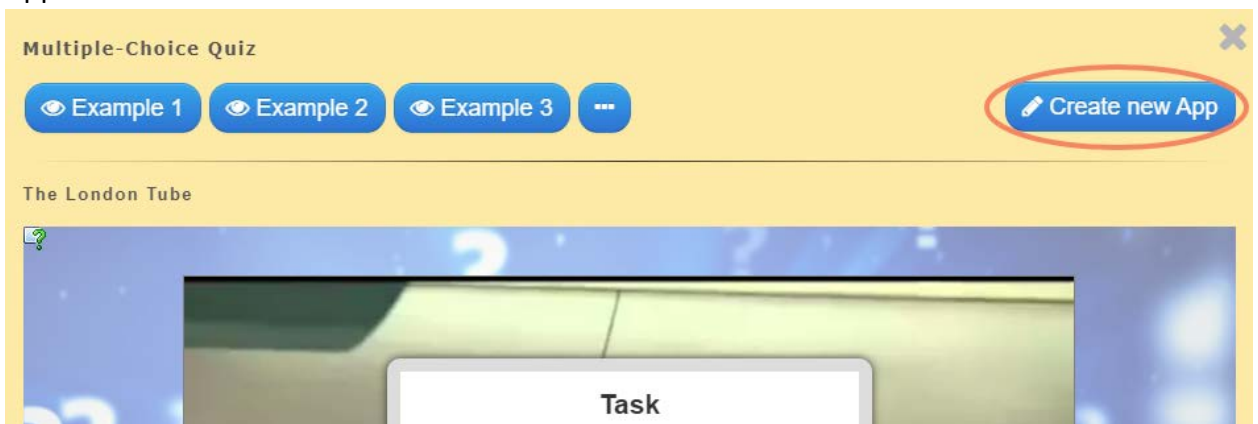
1. After logging into LearningApps, click “Create App.”



2. Click the “Multiple-Choice Quiz” square.




3. You will see a series of examples. Feel free to try each of them out for a glimpse into what you can do with them. When you are ready to create your own, click “Create New App.”



4. In the “App title” bar, type the title of your activity. Then type a description of the activity in the “Task description” box.

NOTE: The “Task description” box is not where your question goes. This might be instructions to “choose the best answer for each question,” or something to that affect.

App title Display language 

Quiz on Plagiarism

Task description

Provide a task description for this App which is shown on start up. Otherwise leave it blank.

Choose the correct answer to each question.

5. Under “Introduction (optional),” you can include an introductory item. The options here are text, image, text to speech, audio, and video. This part is optional, but if you want to include it, choose the one you would like to include. Each one will give you a different set of options.

Introduction (optional)




Text
 Image
 Text to speech
 Audio
 Video






- a. **Text:** If you choose “Text,” you will be prompted to type text in.
- b. **Image:** If you choose “Image,” you will see the option to search for an image on Pixabay, Wikipedia, and flickr; the option to insert the URL to an image; and the option to upload your own image.
- c. **Text to speech:** If you choose “Text to speech,” you can type what you want the quiz to say, and then click the headset icon to hear it played back. There are also several language compatibilities here, which might be helpful for a foreign language class.
- d. **Audio:** If you choose “Audio,” you can search for an audio clip via YouTube, insert a link from YouTube, or record your own audio.
- e. **Video:** If you choose “Video,” you can search for a video via YouTube, insert a link from YouTube, or record your own video.

To delete any of these options and choose something else, click the trash can icon next to it.






- To insert your first question, refer to step 5, but in the row labeled "Question." You will also have the opportunity to include a hint.

Questions

Question:   Errors on the references page do not count as plagiarism.  Hint:

answer:  Text  Image  Text to speech  Audio  Video

right?




answer:  Text  Image  Text to speech  Audio  Video



right?

- To insert the first question answer, refer to step 6, but in the first row labeled "answer." If this is the correct answer, check the box labeled "right?" under it.



Repeat this step as needed for each question answer option. To add more options, click "+add another answer option."

Questions

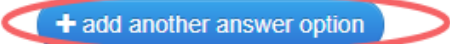
Question:   Errors on the references page do not count as plagiarism.  Hint:

answer:   True Hint:

right?

answer:   False Hint:

right?



8. To add another question, click “+add another question” and repeat steps 6 and 7 as needed. Repeat this step for each question.

Question: Hint:

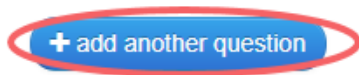
answer: Hint:

right?

answer: Hint:

right?

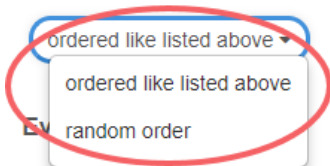
[+ add another answer option](#)



9. When all of the questions are in, the next step is to decide whether to order them as-is or randomize them. You can select the one you want under “Sort questions.”

Sort questions

Questions can either be displayed randomly or in order.



10. Under “Evaluation at the end,” you can choose whether to check the box. Checking the box will reveal all answers at the very end, and leaving it unchecked will reveal the answers as you go.

Evaluation at the end

Even from a false answer it goes to the next q given at the end. Without evaluation you have

Evaluation at the end

11. As you may have noticed in the example activities, you can put a background image on the activity. To upload the image, click “Select image” under “Background image.”

Background image

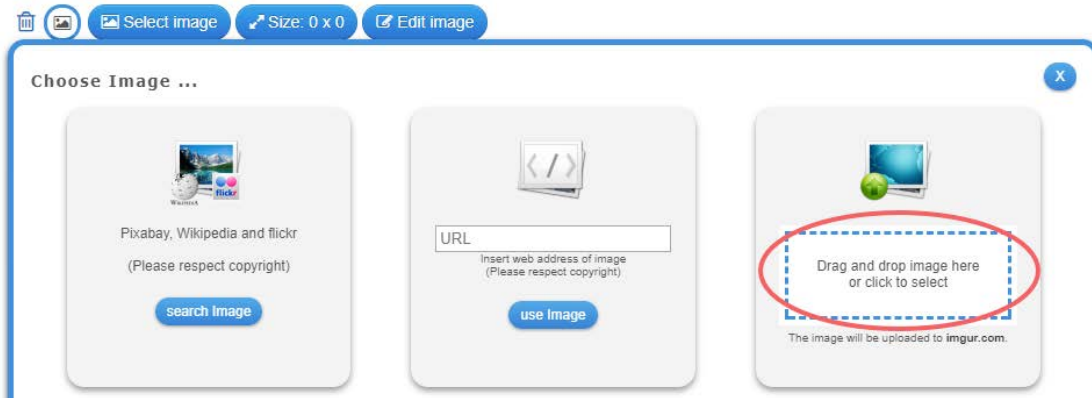
Select a background image if you like.



Drag and drop the image from your computer to the designated area.

Background image

Select a background image if you like.



12. Type feedback and help information into the designated boxes as desired.

Feedback

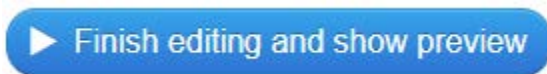
Provide a feedback text which is displayed when all questions were answered correctly.

Great, you have answered all the questions correctly!

Help

Provide some hints how to solve the App. They can be viewed by the user via a small icon in the upper left corner. Otherwise leave it blank.

13. Click “Finish editing and show preview.”



14. Test your activity out. If you are satisfied, click "Save App." If not, click "Edit Again."

← Edit again

✓ Save App

15. To put your activity in D2L, use the Weblink and Embed options below the activity preview.

Use App Report copyright or misuse

Weblink:	<input type="text" value="http://LearningApps.org/display?v=p3c836m8317"/>
Fullscreen-Link:	<input type="text" value="http://LearningApps.org/watch?v=p3c836m8317"/>
Embed:	<input type="text" value="<iframe src='//LearningApps.org/watch?v=p3c836m8317' style='border:0px;width:100%;height:500px' web"/>

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